

Eötvös Loránd University

APPLICATION OF SIGNATURES FOR FORECASTING

Modelling project work 2

Bat-erdene Egshiglen

Supervisor: Tikosi Kinga

Budapest, Hungary

2020, II semester

1 Summary

In the previous semester, I focused on the basic definitions of the signature and mostly on examples that are one dimensional to fully understand the basic notions.

Remark. Let us assume $X_t : [a, b] \mapsto \mathbb{R}^m$, then the signature of the path X_t is an infinite series of the iterated integrals

$$S(X)_{a,b} = (1, S(X)_{a,b}^{1}, S(X)_{a,b}^{2}, \dots, S(X)_{a,b}^{m}, S(X)_{a,b}^{11}, \dots)$$

$$S(X)_{a,t}^{i} = \int_{a < s < b} dX_{s}^{i} = X_{t}^{i} - X_{0}^{i}$$

$$S(X)_{a,t}^{i,j} = \int_{a < s < b} S(X)_{a,s}^{i} dX_{s}^{j} = \int_{a < r < s < t} dX_{r}^{i} dX_{s}^{j}(\mathbf{1})$$

However, this time, I have studied the properties of signature, which will be useful for computations and statistical problems, since it is a way to analyse time series. Moreover, I have tried to work with the Geometric Brownian motion, which will be significant when we deal with financial data in the future.

2 **Properties**

2.1 Reparametrization

The first property states that, the signature $S(X)_{a,b}$ remains invariant under time reparametrizations of *X*.

Proof. We have two paths $X, Y : [a, b] \to \mathbb{R}$, we denote the reparametrization by $\varphi : [a, b] \to [a, b]$. We assign new paths : $X_{\varphi} = \bar{X}, Y_{\varphi} = \bar{Y}$. If we differentiate \bar{X} , we get : $(\bar{X}_t)' = (X_{\varphi(t)})' = (X_{\varphi(t)})' * (\varphi(t))'$. It means

$$\int_{a}^{b} \bar{Y}_t \, dX_t = \int_{a}^{b} \bar{Y}_t \, X_{\varphi(t)})' * \varphi(t)' \tag{2}$$

by substituting $u = \varphi(t)$

$$\int_{a}^{b} \bar{Y}_{t} \, dX_{t} = \int_{a}^{b} \bar{Y}_{t} \, X_{\varphi(t)})' * \varphi(t)' = \int_{a}^{b} \bar{Y}_{u} \, dX_{u} \tag{3}$$

2.2 Shuffle product

The next fundamental property is useful when we deal with higher dimensions, since we it allows us to describe the product of two signature terms as a summation using other terms. Additionally, the signature satisfies the shuffle product formula for every path *X*, this was discovered by Chen in 1957.

Definition 2.1. A (k, m) shuffle is a permutation of $\{1, ..., k + m\}$ if $\sigma^{-1}(1) < \cdots < \sigma^{-1}(k)$ and $\sigma^{-1}(k+1) < \cdots < \sigma^{-1}(k+m)$. Notation of collection of all (k, m) shuffles : Shuffle(k, m)

Given two multi-indexes, $I = \{i_1, \ldots, i_k\}$ and $J = \{j_1, \ldots, j_m\}, (i_1, \ldots, i_k, j_1, \ldots, j_m \in \{1, \ldots, d\})$, the shuffle product of *I* and *J*, which we denote by $I \sqcup J = \{(r_{\sigma(1)}, \ldots, r_{\sigma(k+m)}) | \sigma \in \text{Shuffle}(k, m)\}$.

Theorem 2.1. We have a path $X : [a,b] \mapsto \mathbb{R}^d$, and $I = (i_1,...,i_k)$ and $J = (j_1,...,j_m), (i_1,...,i_k,j_1,...,j_m \in \{1,...,d\})$, then

$$S^{I}(X)S^{J}(X) = \sum_{K \in I \sqcup J} S^{K}(X)$$
(4)

Proof.

$$S^{I}(X)S^{J}(X) = \int \cdots \int_{0 < u_{1} < \cdots < u_{k} < 1} dX^{i_{1}}_{u_{1}} \dots dX^{i_{k}}_{u_{k}} \int \cdots \int_{0 < t_{1} < \cdots < t_{m} < 1} dX^{j_{1}}_{t_{1}} \dots dX^{j_{m}}_{t_{m}} =$$

$$= \sum_{\sigma \in Shuffles(k,m)} \int \cdots \int_{0 < v_{1} < \cdots < v_{k} + m < 1} dX^{r_{\sigma(1)}}_{v_{1}} \dots dX^{r_{\sigma(k+m)}}_{v_{k}+m} = = \sum_{K \in I \sqcup J} S^{K}(X)$$

2.3 Chen's identity

Before continuing to define the Chen's identity, we should know what is the formal power series and a concatenation of two paths.

Definition 2.2. We call the vector space of series a non-commuting formal power series if, for all e_l , when $l \in [1, d]$ indeterminates, it has a form of

$$\sum_{k=0}^{\infty} \sum_{i_1,\dots,i_k \in \{1,\dots,d\}} \lambda_{i_1,\dots,i_k} e_{i_1,\dots,i_k}, \ \lambda \in \mathbb{R}.$$
(5)

Note that the space of formal power series is an algebra, if it has the usual scalar multiplication, addition and the tensor product.

But how is it related to signatures and paths, one may ask. The answer is simple, we can express our signatures with the help of the previous definition, which becomes clear if we observe the multi indices.

$$S(X)_{a,b} = \sum_{k=0}^{\infty} \sum_{i_1,\dots,i_k \in \{1,\dots,d\}} S(X)_{a,b}^{i_1,\dots,i_k} e_{i_1,\dots,i_k}.$$
(6)

Definition 2.3. Let $X : [a, b] \mapsto \mathbb{R}^d, Y : [b, c] \mapsto \mathbb{R}^d$, then the concatenation of X and Y is a path from $[a, c] \mapsto \mathbb{R}^d$:

$$(X * Y)_t = \begin{cases} X_t, & \text{if } t \in [a, b] \\ X_b + (Y_t - Y_b), & \text{if } t \in [b, c]. \end{cases}$$

Theorem 2.2 (Chen's identity). As usual, let us have two paths $X : [a, b] \mapsto \mathbb{R}^d, Y : [b, c] \mapsto \mathbb{R}^d$, then

$$S(X*Y)_{a,c} = S(X)_{a,b} \otimes S(Y)_{b,c}.$$
(7)

Proof. To start proving, we should remember what is a signature and what are the coordinate paths:

$$S(X) = (1, X, X^2, \dots)$$
 (8)

$$X^{n} = \int \cdots \int_{0 < u_{1} < \cdots < u_{n} < 1} dX_{u_{1}} \otimes \cdots \otimes dX_{u_{n}}.$$
 (9)

Now, lets assign a new path Z = X * Y, it means

$$Z^{n} = \int \cdots \int dZ_{u_{1}} \otimes \cdots \otimes dZ_{u_{n}} =$$

$$= \sum_{k=0}^{n} \int \cdots \int dZ_{u_{1}} \otimes \cdots \otimes dZ_{u_{n}} =$$

$$= \sum_{k=0}^{n} \int \cdots \int dX_{u_{k} < t} < \cdots \otimes dX_{u_{k}} \int \cdots \int dX_{u_{k+1}} \otimes \cdots \otimes dX_{u_{n}} =$$

$$= \sum_{k=0}^{n} X^{k} \otimes Y^{n-k}$$
(10)

2.4 Uniqueness and Time reversal

Definition 2.4. A path $X : [0,1] \mapsto \mathbb{R}^d$ is tree-like, if $\exists f : [0,1] \mapsto [0,\infty) : f(0) = f(1) = 0$ and $\forall s, t \in [0,1], s \leq t$:

$$\|X_s - X_t\| \le f(s) + f(t) - 2\inf_{u \in [s,t]} f(u).$$
⁽¹¹⁾

Theorem 2.3. Assume $X, Y : [a, b] \mapsto \mathbb{R}^d$, then

$$\forall t \in [a,b] : X_t = Y_t \implies \forall k \in \{1,\ldots,d\} : S^k(X) = S^k(Y).$$
(12)

Theorem 2.4 (Time reversed signature). If we have a path $X : [a, b] \mapsto \mathbb{R}^d$, then the following is true:

$$S(X)_{a,b} \otimes S(\overleftarrow{X})_{a,b} = 1.$$
(13)

Here \overleftarrow{X} is the time reversal, meaning $\overleftarrow{X}_t = X_{a+b-t}, \forall t \in [a, b]$.

Definition 2.5. Two paths *X* and *Y* are called tree-like equivalent if $X^* \overleftarrow{Y}$ is tree-like (where $\overleftarrow{Y}_t = Y_{1t}$).

Now, since we defined a tree-like path we can state the uniqueness theorem.

Theorem 2.5. Assume *X* is a continuous path with bounded variation, then $S(X) = 1 \iff X$ is tree-like, additionally S(X) is unique up to a tree-like equivalence. Which means that, the equivalence in Definition 2.5 is the same as Theorem 2.3.

After all these properties, we can conclude, the path cannot be simply reconstructed from its signature in the exact speed it travels, because of the time invariance property. However, it is not an awful thing, since we are unable to reconstruct a Geometric Brownian motion from only its volatility and drift. Furthermore, when X does not cross itself, meaning it is a tree-like path, we can recreate the geometry of the traverse of our path.

3 Application

After reviewing all fundamental information we have now a grasps on how signature works in theory, but how do we use all these in real life?

The most known theorem for approximating functions is Taylor's theorem (Theorem 3.1), and signature describes the same thing, but for rough paths we do not have partial derivatives.

Theorem 3.1. $f(x,y) \approx f(a,b) + (x-a)f_x(a,b) + (y-b)f_y(a,b)$

Remark. While it is true if we take higher derivatives we get a better approximation even in the signature method (going with higher multi-indices), for now we will only go until second derivative and multi-indices such as S^1 , S^2 , $S^{1,1}$, $S^{1,2}$, $S^{2,1}$, $S^{2,2}$.

The advantage of using the signature method is that any multivariate distribution of data could be represented as a path in a high-dimensional space \mathbb{R}^d .

The process of using signature would be the following:

- 1. We have a data stream
- 2. Embed it to \mathbb{R}^d

- 3. Compute the iterated integrals up to a level of truncation
- 4. Use the resulting set of features for analysing the data/forecasting

In this stage of the project, the data stream is a Geometric Brownian motion. Unfortunately, Theorem 3.2 from [5] states that the Brownian motion is nowhere differentiable, almost surely. Therefore, we have :

$$f(X) = c_0 + c_1 S(X)_{a,b}^1 + c_2 S(X)_{a,b}^2 + c_{1,1} S(X)_{a,b}^{1,1} \dots$$

We may have a list of data, which we need to reconstruct as a path. They are many ways to do so, for example, piece-wise linear interpolation, rectilinear interpolation or lead-lag transformation, which we will see in the next example.

Example 3.1. Let us say $\{X^1\} = \{1, 2, 5, 6\}, \{X^2\} = \{1, 6, 5, 3\}$, then the embedding with lead-lag would look like this: $X^{1,lead} = \{1, 2, 2, 5, 5, 6, 6\}, X^{1,lag} = \{1, 1, 2, 2, 5, 5, 6\}$. Also, after using the definitions and calculating integrals we get $S(X) = \{5, 2, 12.5, -9, 19, 2\}$.

$$S^{1}(X) = X_{3}^{1} - X_{0}^{1} = 6 - 1 = 5, S^{2}(X) = X_{3}^{2} - X_{0}^{2} = 3 - 1 = 2,$$

$$S^{1,1} = (X_{3}^{1} - X_{0}^{1})^{2}/2 = 25/2, S^{2,2} = (X_{3}^{2} - X_{0}^{2})^{2}/2 = 4/2,$$

$$S^{1,2} = \int_{0}^{3} \int_{0}^{3} dX_{t_{1}}^{1} dX_{t_{2}}^{2} =$$

I have computed the slope for X^{1} is (1, 3, 2), for X^{2} it is (5, -1, -2).

$$= \int_{0}^{1} \left[\int_{0}^{t_{2}} dX_{t_{1}}^{1} \right] 5dt_{2} + \int_{1}^{2} \left[\int_{0}^{t_{2}} dX_{t_{1}}^{1} \right] (-1)dt_{2} + \int_{2}^{3} \left[\int_{0}^{t_{2}} dX_{t_{1}}^{1} \right] (-2)dt_{2} =$$

$$= \int_{0}^{1} \left[X_{t_{2}} - X_{0} \right] 5dt_{2} + \int_{1}^{2} \left[X_{t_{2}} - X_{0} \right] (-1)dt_{2} + \int_{2}^{3} \left[X_{t_{2}} - X_{0} \right] (-2)dt_{2} =$$

$$= \int_{0}^{1} \left[t_{2} + 1 - 1 \right] 5dt_{2} + \int_{1}^{2} \left[2t_{2} + 1 - 1 \right] (-1)dt_{2} + \int_{2}^{3} \left[2t_{2} - 1 \right] (-2)dt_{2} =$$

$$= -9$$

One difficult thing I have encountered while trying to calculate the signature would be the integrals especially without calculators or computers. Hence, we installed iiisignature with python which helps us to efficiently and quickly get our results.

pip install iisignature import iisignature as isig import numpy as np
data= ([1,1], [2,6], [5,5], [6,3])
isig.sig(data, 2, 1)
output: (array([5., 2.]), array([12.5, -9., 19., 2.]))

After comfirming it works with small data, we used a Geometric Brownian motion to get an array of data, embedded it into two dimension with lead and lag, and calculated the signature until second index, which can be seen in Appendix A.

Appendices

A Appendix

```
T-terminal time =1, M-number of trajectories simulated = 1, N- discretization steps
= 20, S_0- initial value=100, \mu-percentage drift= 0, 12, \sigma-percentage volatility= 0, 4
a = GBM (1, 1, 20, 100, 0.12, 0.4)
                       , 112.19674716, 120.75779981, 112.30981599,
output :[100.
          110.25433323, 107.39849392, 120.05993343, 117.99859133,
          121.8077703 , 124.27239813 , 120.24479168 , 133.08840477 ,
          153.28971954, 169.64404622, 159.61469816, 182.77965264,
          174.34866999, 162.76767572, 143.07567381, 153.54534991,
          159.22370008]
data=(lead, lag as pairs):
[[100.
                              ],
               , 100.
       [112.19674716, 100.
                                     ],
       [112.19674716, 112.19674716],
       [120.75779981, 112.19674716],
       [120.75779981, 120.75779981],
       [112.30981599, 120.75779981],
       [112.30981599, 112.30981599],
       [110.25433323, 112.30981599],
       [110.25433323, 110.25433323],
       [107.39849392, 110.25433323],
       [107.39849392, 107.39849392],
       [120.05993343, 107.39849392],
       [120.05993343, 120.05993343],
```

```
[117.99859133, 120.05993343],
```

[117.99859133, 117.99859133], [121.8077703 , 117.99859133], [121.8077703 , 121.8077703], [124.27239813, 121.8077703], [124.27239813, 124.27239813], [120.24479168, 124.27239813], [120.24479168, 120.24479168], [133.08840477, 120.24479168], [133.08840477, 133.08840477], [153.28971954, 133.08840477], [153.28971954, 153.28971954], [169.64404622, 153.28971954], [169.64404622, 169.64404622], [159.61469816, 169.64404622], [159.61469816, 159.61469816], [182.77965264, 159.61469816], [182.77965264, 182.77965264],[174.34866999, 182.77965264], [174.34866999, 174.34866999], [162.76767572, 174.34866999], [162.76767572, 162.76767572], [143.07567381, 162.76767572], [143.07567381, 143.07567381], [153.54534991, 143.07567381], [153.54534991, 153.54534991], [159.22370008, 153.54534991],[159.22370008, 159.22370008]]

isig.sig(data, 2, 1)

output: (array([59.22370008, 59.22370008]),

array ([1753.72332548, 3113.58363648, 393.86301447, 1753.72332548]))

References

- [1] Adeline Fermanian: Signature and statistical learning, https://afermanian.github.io/docs/thesis_fermanian.pdf
- [2] Ilya Chevyreva and Andrey Kormilitzin: A Primer on the Signature Method in Machine Learning, https://arxiv.org/pdf/1603.03788.pdf
- [3] Gérard Biau and Adeline Fermanian: Chapter 4, Learning with Signatures https://afermanian.github.io/docs/Biau_and_Fermanian_2019.pdf
- [4] Chapter 4: Approximating functions by Taylor Polynomials, http://www.math.smith.edu/~rhaas/m114-00/chp4taylor.pdf
- [5] Aaron Mcknight, Some basic properties of Brownian Motion,

http://www.math.uchicago.edu/~may/VIGRE/VIGRE2009/ REUPapers/McKnight.pdf

[6] Jeremy Reizenstein, Centre for Complexity Science Ben Graham, Department of Statistics and Centre for Complexity Science University of Warwick : iisignature (version 0.23), August 2018

https://warwick.ac.uk/fac/cross_fac/complexity/people/ students/dtc/students2013/reizenstein/iisignature.pdf